

March 24, 2005

S 912. TEACH FINANCIAL LITERACY IN PUBLIC SCHOOLS. DIRECTING THE PUBLIC SCHOOLS TO TEACH PERSONAL FINANCIAL LITERACY TO HIGH SCHOOL STUDENTS.

Blank bill.

Intro. by Hagan.

Ref. to Rules

115C

May 25, 2005

S 912. TEACH FINANCIAL LITERACY IN PUBLIC SCHOOLS. Intro. 3/24/05. Senate committee substitute makes the following changes to 1st edition. Replaces blank bill. Enacts new GS 115C-81(i) to require both the standard course of study and the Basic Education Program to include the requirement that public schools provide instruction in personal financial literacy for all students during high school. Allows the State Board of Education up to two years to develop and integrate the curriculum into the standard course of study. Board must report to the Joint Legislative Education Oversight Committee on the proposed curriculum before implementation. Identical to the 2nd edition of H 16 except that H 16 allows five years to integrate the curriculum into the standard course of study.

May 31, 2006

S 912. PHASE OUT VIDEO POKER/EXCEPT BY COMPACT (NEW). Filed 3/23/05. House committee substitute deletes all provisions of the 2nd edition and replaces it with *AN ACT TO PHASE OUT THE POSSESSION OR OPERATION OF VIDEO GAMING MACHINES BY LIMITING THE NUMBER OF VIDEO GAMING MACHINES THAT MAY BE POSSESSED OR OPERATED TO TWO PER LOCATION ON OCTOBER 1, 2006, AND TO ONE PER LOCATION ON MARCH 1, 2007, AND TO PROHIBIT POSSESSION OR OPERATION OF VIDEO GAMING MACHINES AS OF JULY 1, 2007, EXCEPT PURSUANT TO A TRIBAL-STATE COMPACT.* Amends GS 14-306.1(b) as title indicates. Effective July 1, 2007, repeals GS 14-306.1, which bans only certain video poker machines, and replaces it with new GS 14-306.1A to ban all video gaming machines in the state, except allows possession and operation of video gaming machines (1) on Indian lands held in trust by the US government for and on behalf of federally recognized Indian tribes if conducted in accordance with an approved Class III Tribal-State Gaming Compact applicable to that tribe, (2) for assembly, repair, manufacture, sale, lease, or transport for use in other states if the machines are disabled and inoperable while in NC, and (3) for assembly, repair, manufacture, sale, or lease for use by federally recognized Indian tribes. Also bans warehousing of video gaming machines except as described above. Rewrites GS 147-12(14) (powers and duties of the Governor) with respect to negotiating and entering Class III Tribal-State gaming compacts, to require that any compacts or amendments to the compact be reported to the Joint Legislative Commission on Governmental Operations. Amends GS 14-306.1 (until it is repealed July 1, 2007) to conform description of exemptions in subsection (l) to GS 14-306.1A; to replace provision in subsection (i) requiring that an owner reregister a video gaming machine prior to moving machine with a provision prohibiting the moving of a machine altogether, except those machines exempted under subsection (l); and to conform subsection (m). Repeals GS 105-256(d)(1) (reports by Secretary of Revenue on video poker) effective 7/1/07. Makes conforming change to GS 14-309. Provides that if a court rules to prohibit possession or operation of video gaming machines by a federally recognized tribe because that activity is not allowed elsewhere in NC, the act is void.

May 31, 2006

S 912. PHASE OUT VIDEO POKER/EXCEPT BY COMPACT. Filed 3/23/05. House amendment makes the following changes to the 3rd edition. Increases the criminal penalty for violating the video gaming machine laws from a Class I felony to a Class H felony for the second offense and from a Class H felony to a Class G felony for a subsequent offense.

June 7, 2006

SL 2006-6 (S 912). PHASE OUT VIDEO POKER/EXCEPT BY COMPACT. AN ACT TO PHASE OUT THE POSSESSION OR OPERATION OF VIDEO GAMING MACHINES BY LIMITING THE NUMBER OF VIDEO GAMING MACHINES THAT MAY BE POSSESSED OR OPERATED TO TWO PER LOCATION ON OCTOBER 1, 2006, AND TO ONE PER LOCATION ON MARCH 1, 2007, AND TO PROHIBIT POSSESSION OR OPERATION OF VIDEO GAMING MACHINES AS OF JULY 1, 2007, EXCEPT PURSUANT TO A TRIBAL-STATE COMPACT. Summarized in *Daily Bulletin* 5/31/06. Enacted June 6, 2006. Section 1 is effective October 1, 2006. Section 2 is effective March 1, 2007. Sections 3–5 and 10 and 11 are effective July 1, 2007. The remainder of this act is effective June 6, 2006.