

GENERAL ASSEMBLY OF NORTH CAROLINA
1985 SESSION

CHAPTER 644
SENATE BILL 590

AN ACT TO AMEND THE DEFINITION OF A SLOT MACHINE AS IT RELATES
TO ARCADE AMUSEMENT MACHINES, VIDEO GAMES, AND OTHER
DEVICES.

The General Assembly of North Carolina enacts:

Section 1. G.S. 14-306 is amended by rewriting the last paragraph of that section to read:

"The definition contained in the first paragraph of this section does not include coin-operated machines, video games, and devices designed and manufactured for amusement only, the operation of which depends upon the skill of the player. Included within this exception are pinball machines, video games, and other arcade amusement devices that enable the player, based on his skill, to make varying scores or tallies and to receive free replays or paper coupons that may be exchanged for prizes with a value not exceeding ten dollars (\$10.00), but may not be exchanged or converted to money."

Sec. 2. This act is effective upon ratification.

In the General Assembly read three times and ratified, this the 8th day of July, 1985.